

CAMPAIGN FINANCIAL REPORT (Photocopy version)

CAMPAIGN FINANCIAL REPORT

(All of the information in this report is public information)

Name of candidate, committee or corporation STURROCK CAMPAIGN COMMITTEE

Office sought or ballot question LYON COUNTY COMMISSIONER District 2

Type of report
 Candidate report
 Campaign committee report
 Association or corporation report
 Final report

Period of time covered by report:
 from 5/19/22 to 10/31/22
DEC

CONTRIBUTIONS RECEIVED

Give the total for all contributions received during the period of time covered by this report. Contributions should be listed by type (money or in-kind) rather than contributor. See note on contribution limits on the back of this form. Use a separate sheet to itemize all contributions from a single source that exceeded \$100 during the calendar year. This itemization must include name, address, employer or occupation if self-employed, amount and date for these contributions.

CASH \$ 1,135.60 TOTAL CASH-ON-HAND \$ 142.00
 IN-KIND + \$ -
 TOTAL AMOUNT RECEIVED = \$ 1,135.60

DISBURSEMENTS

Include the amount, date and purpose for all disbursements made during the period of time covered by report. Attach additional sheets if necessary.

Date	Purpose	Amount
5/19/22	LYON CO. AUDITOR-TREASURER FOR FILING FEE	\$ 50.00
8/25	CE SIGN+DESIGN FOR DECALS	329.60
9/13	AP DESIGN MAGNETIC CAR SIGNS	161.06
10/28	MARSHALL INDEPENDENT ADVERTISING-VOTERS GUIDE	155.40
	TOTAL	\$ 696.06

CORPORATE PROJECT EXPENDITURES

Corporations must list any media project or corporate message project for which contribution(s) or expenditure(s) total more than \$200. Submit a separate report for each project. Attach additional sheets if necessary.

Project title or description _____

Date	Purpose	Name and Address of Recipient	Expenditure or Contribution Amount
		TOTAL	

I certify that this is a full and true statement. _____

Signature _____ Date _____

Printed Name _____ Telephone _____ Email (if available) _____

Address _____

Report Office Name For Office Use Only: